

PETER WERTZ

3D Artist

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OBJECTIVE

To produce innovative commercial effects within a creative environment.

EDUCATION

Bachelor of Fine Arts in Visual Effects (June 2010)
Savannah College of Art and Design, Savannah, GA
GPA: 3.6
Dean's List: Six quarters

PROFESSIONAL SKILLS

Proficient In:

-Side FX: Houdini	-Autodesk: Maya
-Adobe: Photoshop	-Adobe: Illustrator
-Adobe: Premiere	-Adobe: After Effects
-Apple: Shake	-The Foundry: Nuke
-Microsoft: PowerPoint	-Microsoft: Word
-Microsoft: Excel	

Familiar With:

- Pixologic: ZBrush
- Next Limit: RealFlow
- Pixar: Slim
- Adobe: Dreamweaver

Programming Languages:

- Maya Embedded Language
- Python
- Pixar's RenderMan Shading Language
- Bash Environment
- Vex and H-Script

WORK EXPERIENCE

Freelance Video Designer, New York, NY (Sept. 25-26 2010)

-Worked for Brightline iTV on a video project for Advertising Week involving 3D aspects in After Effects

Visual Effects Director, "The Terms", Savannah, GA (Jan.-May 2010)

-Worked with a full scale production team comprised of various SCAD departments by providing consulting for filming, lead compositing work and as an extra.

Group Project: "The Last Law", Savannah, GA (Jan.-March 2010)

-Worked with 3 other students to create an animated short. Created a pipeline and developed solutions for effects.

OTHER ACHIEVEMENTS

Lulu's Chocolate Bar Featured Artist of May, Savannah, GA (2010)

-Presented personal painted works during the month of May at Lulu's Chocolate Bar in Savannah Georgia.